

Key Stage 3: Year 7

Overall Curriculum Goals					
<p>Pupils will be taught: to use a range of techniques to record their observations in sketchbooks, journals and other media as a basis for exploring their ideas * to use a range of techniques and media, including painting * to increase their proficiency in the handling of different materials * to analyse and evaluate their own work, and that of others, in order to strengthen the visual impact or applications of their work * about the history of art, craft, design and architecture, including periods, styles and major movements from ancient times up to the present day with increasing proficiency across the key stage.</p>		<p>Pupils should be able to: Clear knowledge and exploration of the work of artists, craftspeople and designers Clear exploration of materials, media, techniques and processes A generally confident ability to take risks and try things out, developing some control & purpose A generally consistent ability to adapt and refine ideas Use an appropriate range of materials and techniques Generally consistent ability to record ideas and observations Make a clear personal response Make clear links to artists, craftspeople and designers</p>			
Term 1		Term 2		Term 3	
SELF IMAGE-Portraits		WORLD CULTURE-Day of the Dead TEXTILES		THE ENVIRONMENT- Science and Art	
Key Vocab/Concepts/Ideas	Artists and Art History HISTORY OF PORTRAITURE and CUBISM	Key Vocab/Concepts/Ideas	Artists and Art History CULTURAL	Key Vocab/Concepts/Ideas	Artists and Art History ABSTRACT EXPRESSIONISM
<p><u>Drawing/Observation</u> <u>Line</u> Proportion Portraits Colour Theory/Mixing Colour Symbolism Painting</p>	<p>Van Gogh Picasso – Blue Period Fauvism Derain and Matisse Portraits Francoise Neilly Byzantine Icons Artist Analysis</p>	<p><u>Textiles/Print</u> Applique Embellishments Collage / Mixed Media Identity Culture Embroidery Couching Reduction Print Offrenda</p>	<p>Day of the Dead Nichos Papil Picado Sugar Skulls</p>	<p><u>Paint/Mixed Media</u> Pattern Abstract Microscopic Random/Order Accidental/Deliberate Line/Shape/Colour Print/Collage/Mixed Media Surfaces/Layering</p>	<p>Pollock/Kandinsky Yellena james Clari Reis Natalie Spencer Lea Anderson Michelle Brown Scientific Illustrators Artist Analysis</p>
CIAG		CIAG		CIAG	
Portrait Artist		Community Artists, textile designers, embroiderers		Scientific Illustrator	

Key Stage 3: Year 8

Overall Curriculum Goals		
<p>Pupils will be taught: to use a range of techniques to record their observations in sketchbooks, journals and other media as a basis for exploring their ideas * to use a range of techniques and media, including painting * to increase their proficiency in the handling of different materials * to analyse and evaluate their own work, and that of others, in order to strengthen the visual impact or applications of their work * about the history of art, craft, design and architecture, including periods, styles and major movements from ancient times up to the present day with increasing proficiency across the key stage.</p>	<p>Pupils should be able to: Clear knowledge and exploration of the work of artists, craftspeople and designers Clear exploration of materials, media, techniques and processes A generally confident ability to take risks and try things out, developing some control & purpose A generally consistent ability to adapt and refine ideas Use an appropriate range of materials and techniques Generally consistent ability to record ideas and observations Make a clear personal response Make clear links to artists, craftspeople and designers</p>	
Term 1	Term 2	Term 3

FANTASTIC CREATURES-Clay Heads		IMAGE AND TEXT-Graffiti		URBANOMETRY-Architecture and Urban Landscape	
Key Vocab/Concepts/Ideas	Artists and Art History	Key Vocab/Concepts/Ideas	Artists and Art History	Key Vocab/Concepts/Ideas	Artists and Art History
3d Clay Shape Form Texture Imagination Proportion Creature Hybrid Clay	Gargoyles Tim Burton James Di Rosso Maurice Sendack Chris Ryniac Artist Analysis	Typography- Image and Text Lettering/fonts Colour Blending Painting Street Art Subculture	Graffiti Cave Painting Keith Haring Basquiat Banksy Kelzo- Northern Quarter Art Artist Analysis	Drawing Brutalism Surface/layers Architectural detail Arch/façade Line Structure	Architecture/Cities Neolithic monuments Ancient Roman Renaissance Gothic architecture Brutalism Le Corbusier
CIAG		CIAG		CIAG	
Animator/ Illustrator		Entomologist/Scientific Illustrator Textile designer		Graphic Designer/Typographyer	

Key Stage 3: Year 9

FINE ART					
Overall Curriculum Goals					
Pupils will be taught: to use a range of techniques to record their observations in sketchbooks, journals and other media as a basis for exploring their ideas * to use a range of techniques and media, including painting * to increase their proficiency in the handling of different materials * to analyse and evaluate their own work, and that of others, in order to strengthen the visual impact or applications of their work * about the history of art, craft, design and architecture, including periods, styles and major movements from ancient times up to the present day with increasing proficiency across the key stage.			Pupils should be able to: Clear knowledge and purposeful and creative exploration of the work of artists, craftspeople and designers Purposeful and creative exploration of materials, media, techniques and processes A confident, imaginative and fluent ability to take risks and try things out, developing some control & purpose A confident, imaginative and fluent ability to adapt and refine ideas Use an appropriate and exciting range of materials and techniques A confident and accurate ability to record ideas and observations Make a confident, accurate and imaginative personal response Make confident and appropriate links to artists, craftspeople and designers		
Half Term 1	Half Term 2	Half Term 3	Half Term 4	Half Term 5	Half Term 6
Drawing Still Life		Drawing Portraits		Pupil Choice (Still Life or Portraits)	
Key Vocab/Concepts/Ideas	Artists	Key Vocab/Concepts/Ideas	Artists	Key Vocab/Concepts/Ideas	Artists
Drawing/Observation Tone/Mark Making Line/Proportion Texture	Karl Blossfeldt Ernst Heakle Peter Randall- Page Jim Dine Jo Shepard Artist Analysis	Drawing/Observation Tone/Mark Making Line/Proportion	Louie Jover Minjai Lee Clara Lieu Guy Denning Mark Powell	Critical Studies Experimenting with Materials and Ideas (SCAMPER TOOL) Observing Producing a Final Outcome	Pupil Choice with guidance from teacher, based on personal interests and creative ideas. Artist Analysis
CIAG			CIAG		
scientific illustrator, fine artist			Portrait artist		

PHOTOGRAPHY

Overall Curriculum Goals

Pupils will be taught: to use a range of techniques to record their observations in sketchbooks, journals and other media as a basis for exploring their ideas * to use a range of techniques and media* to increase their proficiency in the handling of different materials and equipment * to analyse and evaluate their own work, and that of others, in order to strengthen the visual impact or applications of their work * about the history of art, craft, design and architecture, including periods, styles and major movements from ancient times up to the present day with increasing proficiency across the key stage.

Pupils should be able to:
 Clear knowledge and purposeful and creative exploration of the work of artists, craftspeople and designers
 Purposeful and creative exploration of materials, media, techniques and processes
 A confident, imaginative and fluent ability to take risks and try things out, developing some control & purpose
 A confident, imaginative and fluent ability to adapt and refine ideas
 Use an appropriate and exciting range of materials and techniques
 A confident and accurate ability to record ideas and observations
 Make a confident, accurate and imaginative personal response
 Make confident and appropriate links to artists, craftspeople and designers

Half Term 1	Half Term 2	Half Term 3	Half Term 4	Half Term 5	Half Term 6
Introduction to Photography			Portraits		
Key Vocab/Concepts/Ideas		Artists	Key Vocab/Concepts/Ideas		Artists
Camera Craft Photoshop Skills* Layers*Adjustments*Blending Options*Filters*Transform Tools Lighting Composition		Artist Analysis Beth Hoekel-Digital Collage Slinkachu-Aperture David Hockney-Joiners Jasper James – Double Exposure Chris McKenny-Levitation	Manual Edits Drawing Idea Generation (SCAMPER Tool) Camera Craft Photoshop Skills Lighting Composition		Artist Analysis Brandon Woelfel Petra Collins Irving Penn Rankin
CIAG			CIAG		
Photographers of all disciplines* cinematographer*graphic design*publishing*light based multi media* games design* creative industries			Photographers of all disciplines* cinematographer*graphic design*publishing*light based multi media* games design* creative industries		

TEXTILES :

Overall Curriculum Goals

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Pupils should be able to:
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 Purposeful and creative exploration of materials, media, techniques and processes
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 A confident, imaginative and fluent ability to adapt and refine ideas
 Use an appropriate and exciting range of materials and techniques
 A confident and accurate ability to record ideas and observations
 Make a confident, accurate and imaginative personal response
 Make confident and appropriate links to artists, craftspeople and designers

Half Term 1	Half Term 2	Half Term 3	Half Term 4	Half Term 5	Half Term 6
Training Unit (Urban Structures)		Kaleidoscope			
Key Vocab/Concepts/Ideas		Key Vocab/Concepts/Ideas		Artists	
Mixed Media/Collage Art Craft & Design Machine Skills Drawing Mark Making Fabric & material Manipulation Embroidery Print Weaving Drawing for Design Pattern Cutting		Mixed Media/Collage Art Craft & Design Machine Skills Drawing Mark Making Fabric & material Manipulation Embroidery Print Weaving Drawing for Design Pattern Cutting		Beatriz Milhazes – Colour and shape Jessica Grady - Embellishment Mara Hoffman – Print Work Lucy Jay – Print Work Fred Butler – 3D Structures Maya Hayuk – Painting and flat work Alison Willoughby – Skirts Louise Gardiner - Embroidery	

	Idea Generation (SCAMPER tool)	
CIAG		
Fashion Design / Textiles Design / Interior Designer / Fashion Marketing / Costume Design / Garment Technologist		